

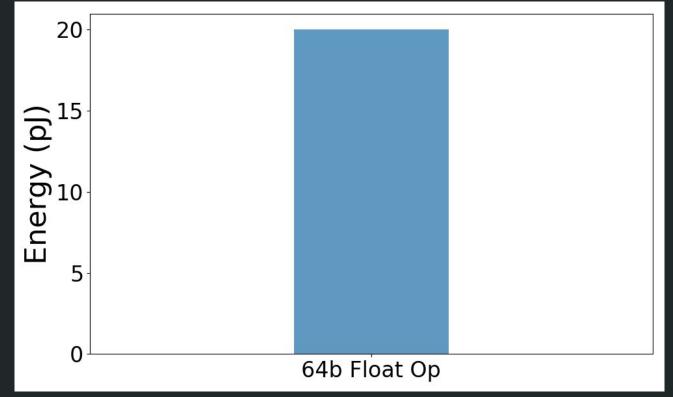


Multi-spectral Reuse Distance: Divining Spatial Information from Temporal Data

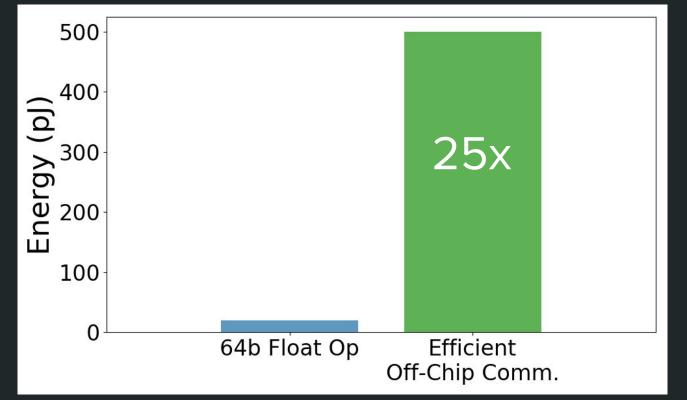
<u>Anthony Cabrera</u>^{*}, Roger Chamberlain^{*}, Jonathan Beard⁺ *Washington University in St. Louis, MO, USA ⁺Arm Research, Austin, TX, USA

HPEC `19, Waltham, MA, USA

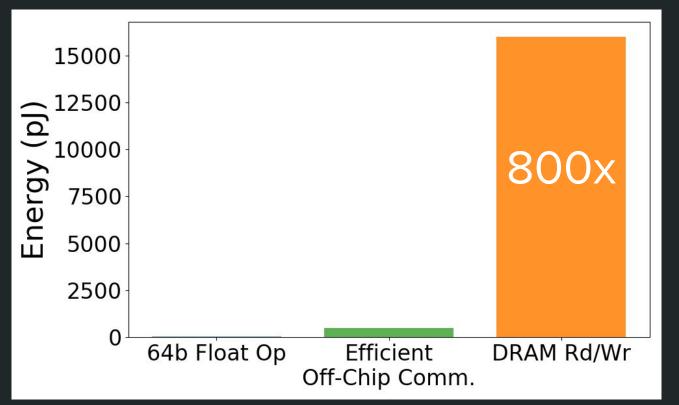
The Data Movement Problem



The Data Movement Problem



The Data Movement Problem





Superfluous Data Movement Hurts

Paging data that never gets used





Our Contribution



- Develop a tool to inform the relationship between spatial and temporal locality
- Qualify spatial locality from multispectral reuse distance AND
 Quantify spatial locality from Earth Mover's Distance

 Identify opportunities to reduce data movement AND

Inform memory subsystem design/management



SPEC2006 Regions of Interest



SPEC2006 Regions of Interest







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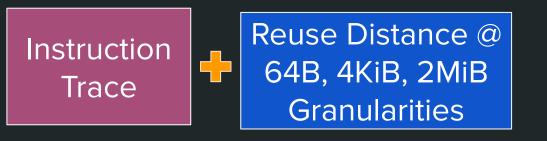




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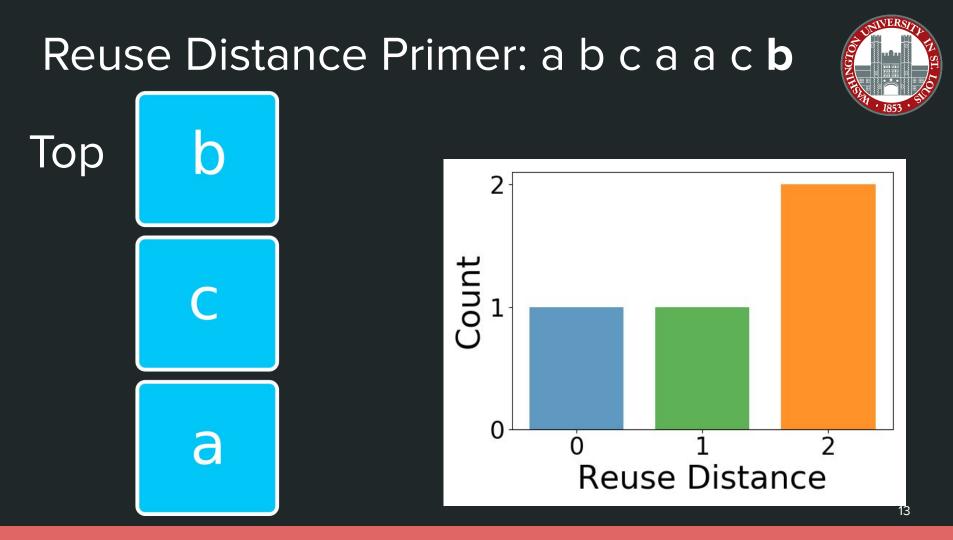








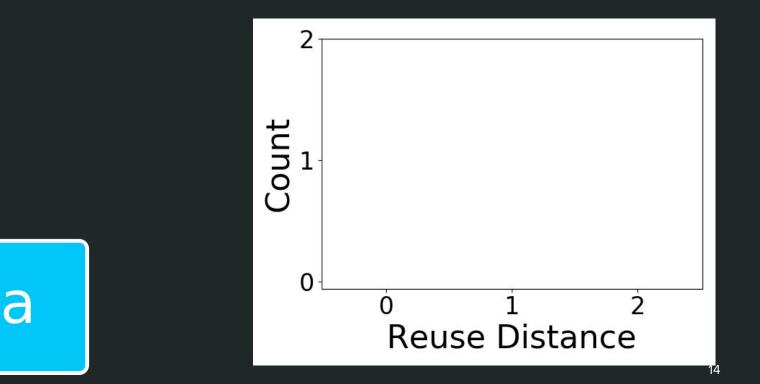
Reuse Signatures Earth Mover's Distance Memory Footprint



Reference Trace: a

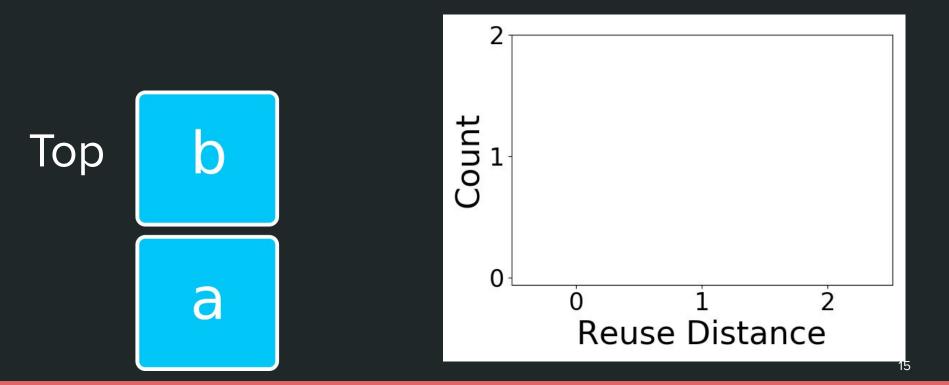
Тор





Reference Trace: a **b**



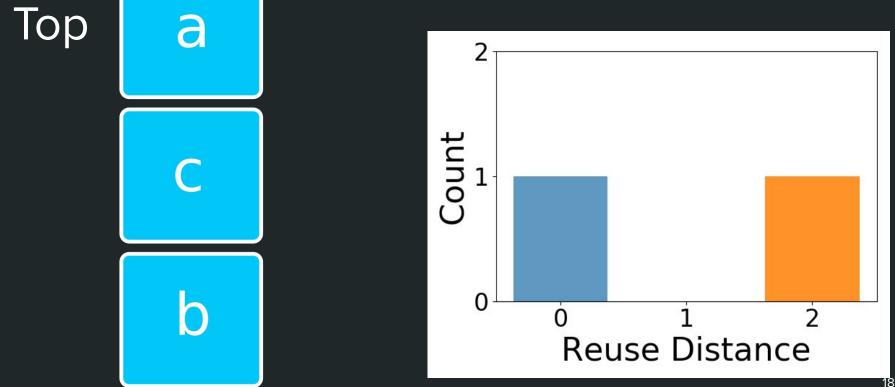


Reference Trace: a b c Тор 2 Count ſ a 2 **Reuse Distance**

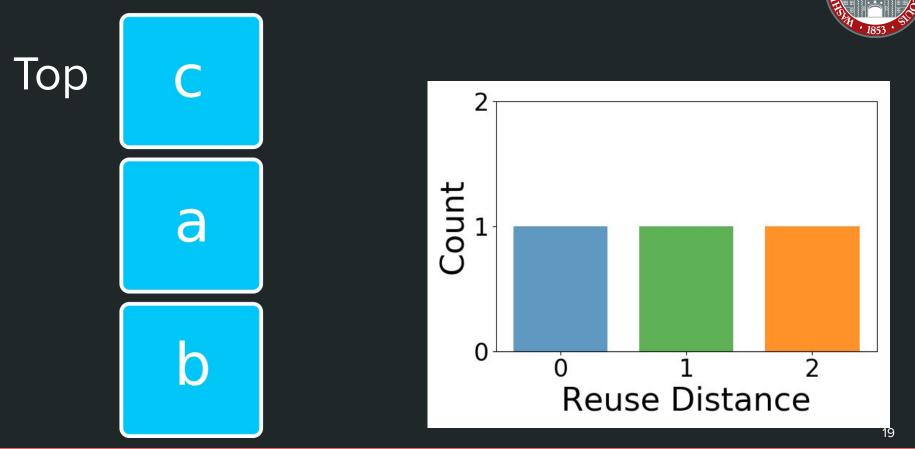
Reference Trace: a b c a Тор a Count C 2 **Reuse Distance** 17

Reference Trace: a b c a a

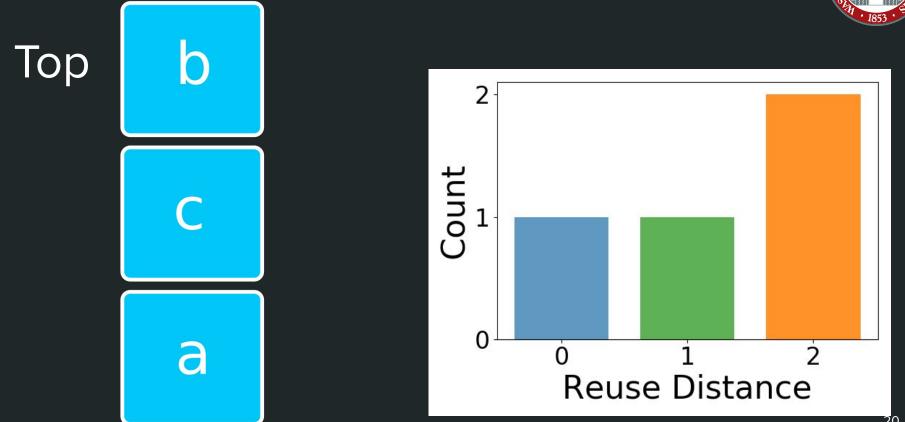




Reference Trace: a b c a a c



Reference Trace: a b c a a c b



Reuse Distance Granularity



The size of the address blocks used in the reuse distance analysis

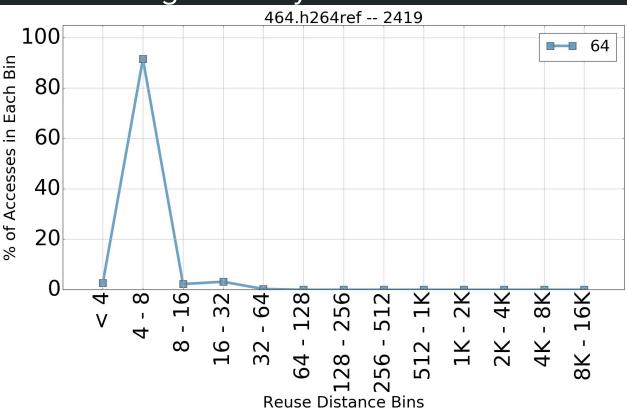
We vary granularity size in order to qualify and quantify spatial locality from the temporal data



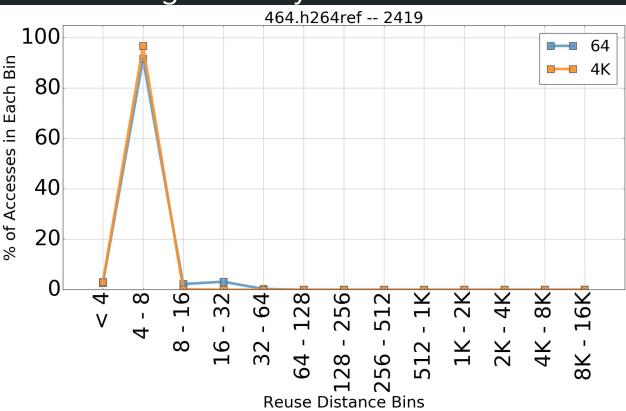


Spatially Dense (or not) Memory Access Patterns

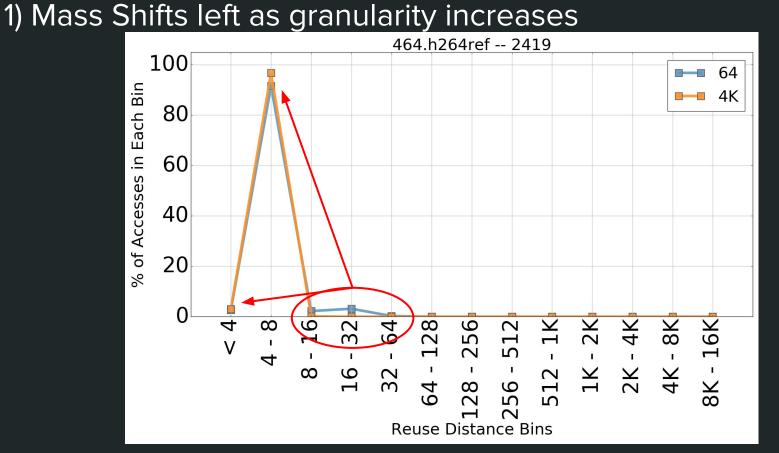
1) Mass Shifts left as granularity increases



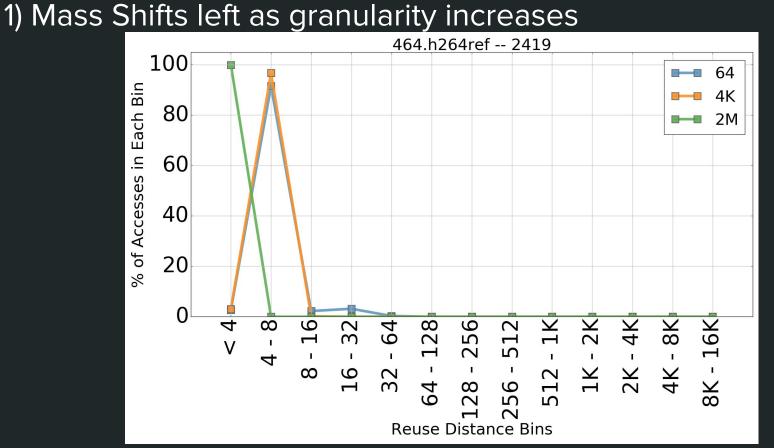
1) Mass Shifts left as granularity increases



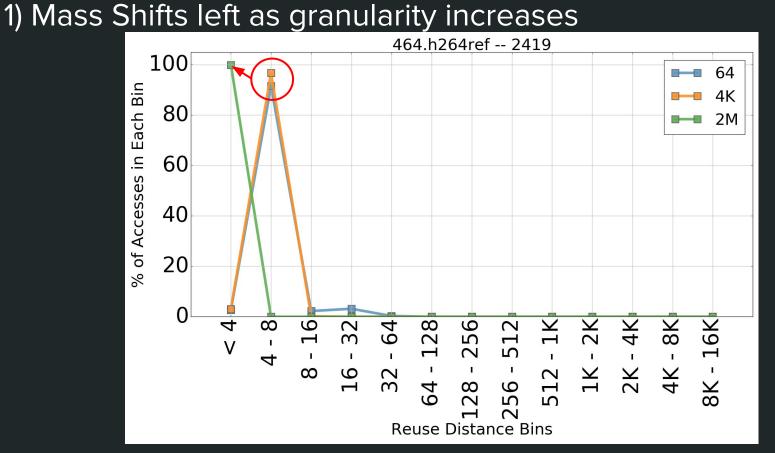


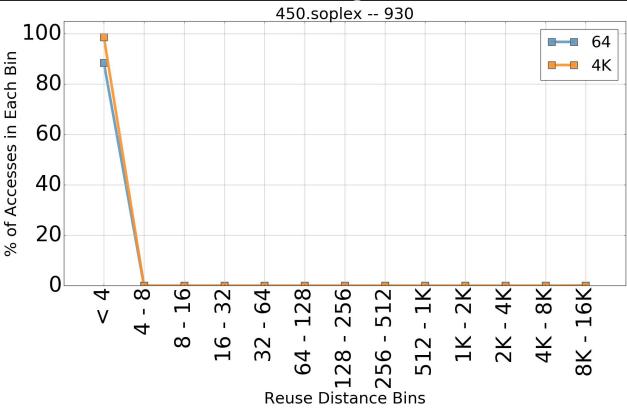




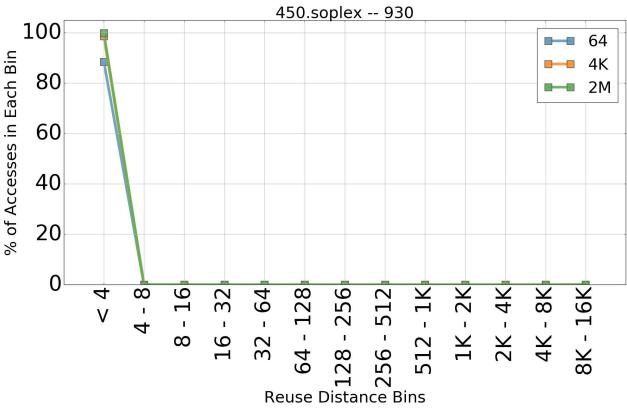


NUVERSITY IN ISS3 - SIG

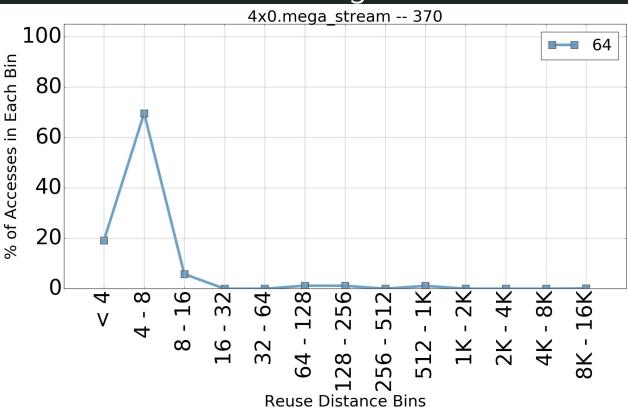




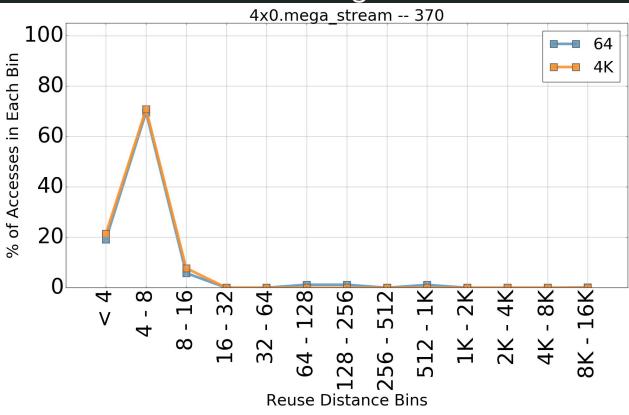




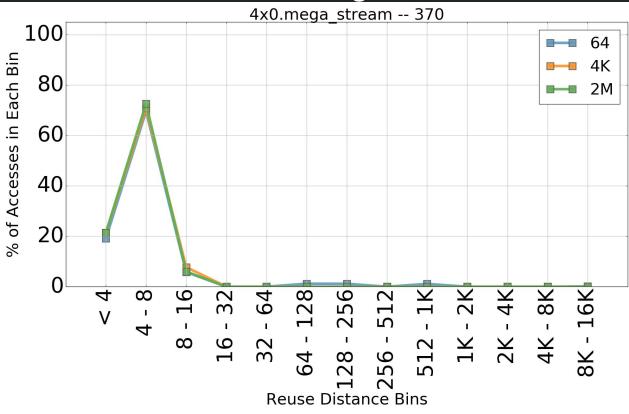














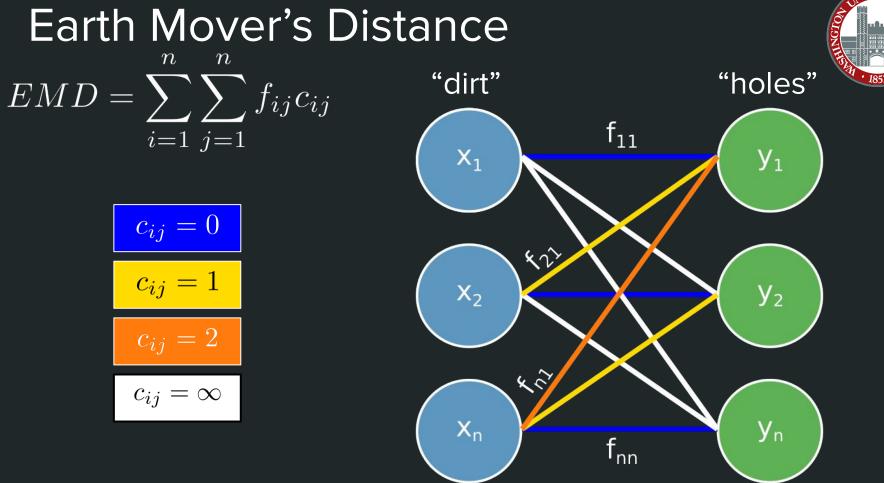
The Two Prototypical Behaviors 2) Mass remains the same across granularities 4x0.mega stream -- 370 100 64 2M We can't just use "eyeball stats"! % of Acc -Emery Berger @ StrangeLoop 19 20 0 16 32 - 64 128 256 512 - 1K - 2K - 4K - 8K 16K 4 8 32 64 -56 -512 1K 2K 2K 4K 8 16 - X8 **Reuse Distance Bins**



Earth Mover's Distance

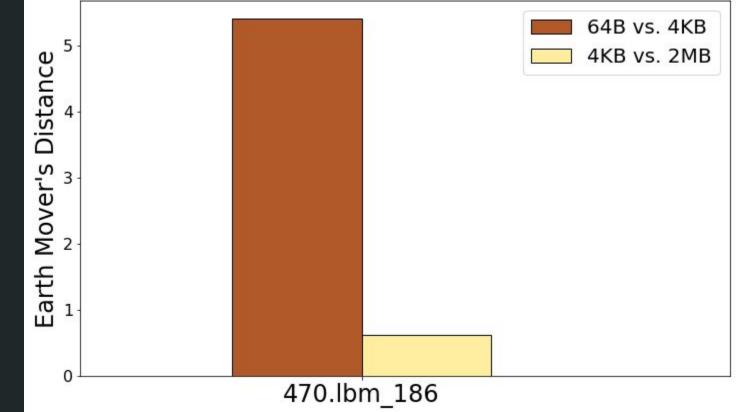


minimize $EMD = \sum_{i=1}^{n} \sum_{j=1}^{n} f_{ij}c_{ij}$



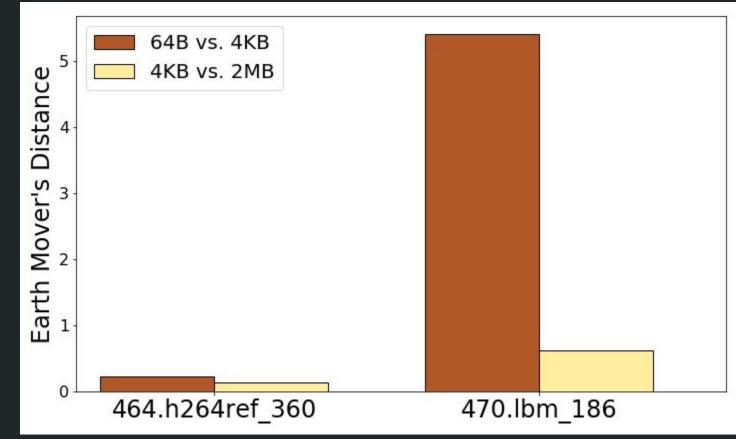
Quantifying Spatial Locality with EMD





Quantifying Spatial Locality with EMD







Spatially Dense (or not) Memory Accesses

Page Utilization



Memory Footprint =



 $S_{block_granularity} \times N_{unique_blocks}$

$S_{block_granularity}$ Size of reuse distance block granularity

 N_{unique_blocks}

Number of unique blocks on stack after reuse distance analysis is complete

Memory Footprint Example

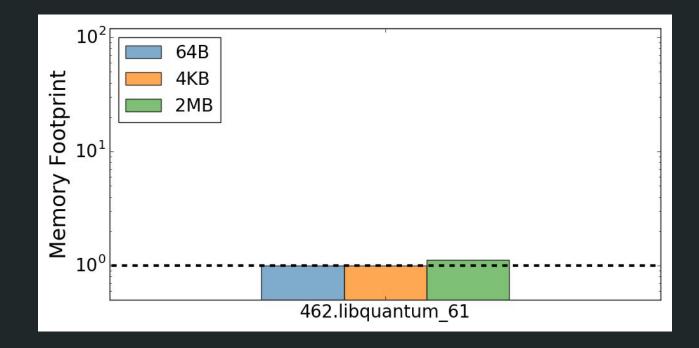


 $S_{block_granularity} \times N_{unique_blocks}$

 $S_{block_granularity} = 2MiB$ $N_{unique_blocks} = 3$ $Memory\ Footprint = 6MiB$



When is a page is fully utilized?





When isn't a page is fully utilized?





Spatially Dense (or not) Memory Accesses

Page Utilization

Data Layout Transformation (DLT)



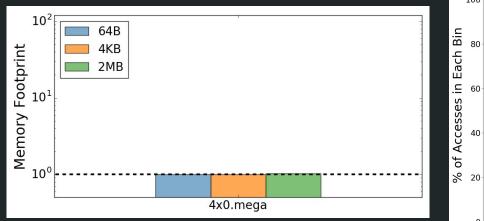
Identify Opportunities for DLT

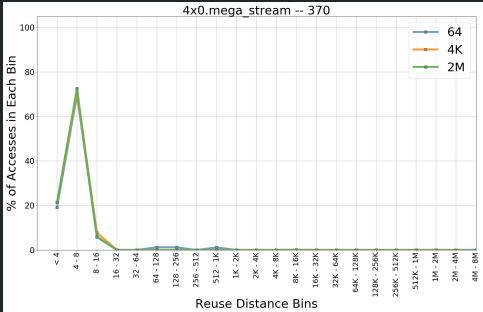




Identify Opportunities for DLT







Conclusion



- Infer both temporal and spatial data from reuse distance
- Quantify spatial locality with Earth Mover's distance
- Identify opportunities to reduce data movement AND

Inform memory subsystem design/management

Contact Info

